# Bayesian Theory and Computation

# Lecture 11: Scalable MCMC



#### Cheng Zhang

School of Mathematical Sciences, Peking University

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Motivation 2/38

► Large scale datasets are becoming more commonly available across many fields. Learning complex models from these datasets is the future

- ▶ While many modern MCMC methods have been proposed in recent years, they usually require expensive computation when the data size is large
- ▶ In this lecture, we will discuss recent development on Markov chain Monte Carlo methods that are applicable to large scale datasets
  - ▶ Best of both worlds: scalability, and Bayesian protection against overfitting



➤ Stochastic differential equations are widely used to model dynamical systems with noise

$$dX_t = \mu(X_t, t)dt + \sigma(X_t, t)dB_t$$

where B denotes a Wiener process/Brownian motion

- Now suppose the probability density for  $X_t$  is p(x,t), we are interested in how p(x,t) evolves along time
- ► For example, does it converge to some distribution? If it does, how can we find it out?

▶ Consider  $Y_t = g(X_t)$ , where g is a test function with certain regularity. By Itô's formula

$$dY_t = \left(\nabla g(X_t) \cdot \mu + \frac{1}{2} \operatorname{tr}(\nabla^2 g(X_t) \sigma \sigma^T)\right) dt + \nabla g(X_t) \sigma dB_t$$

▶ Integrate both side on time interval [t, t + h] and take expectation

$$\mathbb{E}\frac{Y_{t+h} - Y_t}{h} = \frac{1}{h} \int_t^{t+h} \mathbb{E}\left(\nabla g \cdot \mu + \frac{1}{2} \operatorname{tr}(\nabla^2 g \sigma \sigma^T)\right) ds$$

▶ Let  $h \to 0$  and assume  $g(x) \to 0$  as  $||x|| \to \infty$ 

$$\int g(x) \frac{\partial p(x,t)}{\partial t} dx = \int g(x) \left( -\nabla \cdot (\mu p) + \nabla^2 : (\frac{1}{2} \sigma \sigma^T p) \right) dx$$

▶ It turns out the p(x,t) satisfies the Fokker-Planck equation (also known as the Kolmogorov forward equation)

$$\frac{\partial p(x,t)}{\partial t} = -\sum_{i} \frac{\partial}{\partial x_{i}} (\mu_{i}(x,t)p(x,t)) + \sum_{i,j} \frac{\partial^{2}}{\partial x_{i}\partial x_{j}} (D_{ij}(x,t)p(x,t))$$

where  $D = \frac{1}{2}\sigma\sigma^T$  is the diffuse tensor

▶ Example: Weiner process  $dX_t = dB_t$ 

$$\frac{\partial p(x,t)}{\partial t} = \frac{1}{2} \frac{\partial^2}{\partial x^2} p(x,t)$$

If 
$$p(x,0) = \delta(x)$$
, the solution is  $p(x,t) = \frac{1}{\sqrt{2\pi t}}e^{-\frac{x^2}{2t}}$ 



► Suppose that we have a large number of data items

$$\mathcal{D} = \{x_1, x_2, \dots, x_N\}$$

where  $N \gg 1$ 

► The log-posterior (up to a constant) is

$$\log p(\theta|X) = \log p(\theta) + \sum_{i=1}^{N} \log p(x_i|\theta) \sim \mathcal{O}(N)$$

▶ How to reduce this computation in MCMC without damaging the convergence to the target distribution?

- ► Also known as stochastic approximation
- ► At each iteration
  - ▶ Get a subset (minibatch)  $x_{t_1}, \ldots, x_{t_n}$  of data items where  $n \ll N$
  - ► Approximate gradient of log-posterior using the subset

$$\nabla \log p(\theta_t|X) \approx \nabla \log p(\theta_t) + \frac{N}{n} \sum_{i=1}^{n} \nabla \log p(x_{t_i}|\theta_t)$$

► Take a gradient step

$$\theta_{t+1} = \theta_t + \frac{\epsilon_t}{2} \left( \nabla \log p(\theta_t) + \frac{N}{n} \sum_{i=1}^n \nabla \log p(x_{t_i} | \theta_t) \right)$$



► Major requirement for convergence on step-sizes

$$\sum_{t=1}^{\infty} \epsilon_t = \infty, \quad \sum_{t=1}^{\infty} \epsilon_t^2 < \infty$$

- ► Intuition
  - ► Step sizes cannot decrease too fast, otherwise will not be able to explore parameter space
  - ► Step sizes must decrease to zero, otherwise will not converge to a local mode

▶ First order Langevin dynamics can be described by the following stochastic different equation

$$d\theta_t = \frac{1}{2}\nabla \log p(\theta_t|X)dt + dB_t$$

- ► The above dynamical system converges to the target distribution  $p(\theta|X)$  (easy to verify via the Fokker-Planck equation)
- ► Intuition
  - ► Gradient term encourages dynamics to spend more time in high probability areas
  - ▶ Brownian motion provides noise so that dynamics will explore the whole parameter space



▶ First order Euler discretization

$$\theta_{t+1} = \theta_t + \frac{\epsilon}{2} \nabla \log p(\theta_t | X) + \eta_t, \quad \eta_t = \mathcal{N}(0, \epsilon)$$

- ► Amount of noise is balanced to gradient step size
- ▶ With finite step size, there will be discretization errors. We can add MH correction step to fix it, and this is MALA!
- ▶ As step size  $\epsilon \to 0$ , acceptance rate goes to 1

- ► Introduced by Welling and Teh (2011)
- ▶ Idea: use stochastic gradients in Langevin dynamics

$$\theta_{t+1} = \theta_t + \frac{\epsilon_t}{2} g(\theta_t) + \eta_t, \quad \eta_t = \mathcal{N}(0, \epsilon_t)$$
$$g(\theta_t) = \nabla \log p(\theta_t) + \frac{N}{n} \sum_{i=1}^n \nabla \log p(x_{t_i} | \theta_t)$$

- ▶ Update is just stochastic gradient ascent plus Gaussian noise
- ▶ Noise variance is balanced with gradient step sizes
- $\triangleright$  require step size  $\epsilon_t$  decrease to 0 slowly



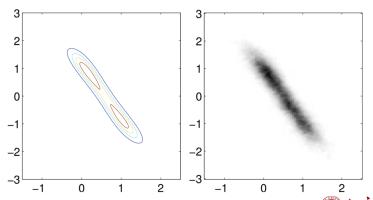
► Controllable stochastic gradient noise. The stochastic gradient estimate  $g(\theta_t)$  is unbiased, but it introduces noise

$$g(\theta_t) = \nabla \log p(\theta|X) + \mathcal{N}(0, V(\theta_t))$$

- ► Stochastic gradient noise  $\sim \mathcal{N}(0, \mathcal{O}(\epsilon_t^2))$
- ▶ Injected noise  $\eta_t \sim \mathcal{N}(0, \epsilon_t)$
- ▶ When  $\epsilon_t \to 0$ 
  - Stochastic gradient noise will be dominated by injected noise  $\eta_t$ , so can be ignored. SGLD then recovers Langevin dynamics updates with decreasing step sizes
  - ► MH acceptance probability approaches 1, so we can ignore the expensive MH correction step
  - ▶ If  $\epsilon_t$  approaches 0 slowly enough, the discretized Langevin dynamics is still able to explore the whole parameter space

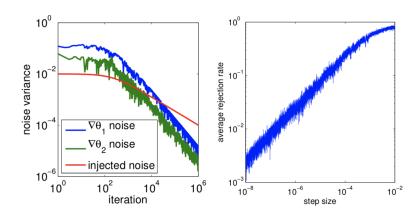


$$\theta_1 \sim \mathcal{N}(0, \sigma_1^2), \quad \theta_2 \sim \mathcal{N}(0, \sigma_2^2)$$
  
$$x_i \sim \frac{1}{2} \mathcal{N}(\theta_1, \sigma_x^2) + \frac{1}{2} \mathcal{N}(\theta_1 + \theta_2, \sigma_x^2)$$

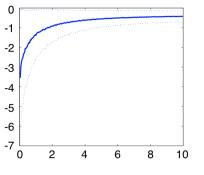




Noise and rejection probability







0.85 0.8 0.75 0.7 0.65 0 0.5 1 1.5 2

Log probability vs epoches

Test accuracy vs epoches



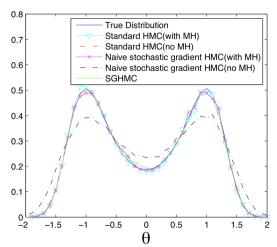
▶ Now that stochastic gradient scales MALA, it seems straightforward to use stochastic gradient for HMC

$$d\theta = M^{-1}rdt$$
  
$$dr = g(\theta)dt = -\nabla U(\theta)dt + \sqrt{\epsilon V(\theta)}dB_t$$

- ▶ However, the resulting dynamics does not leave  $p(\theta, r)$  invariant (can be verified via Fokker-Planck equation)
- ► This deviation can be saved by MH correction, but that leads to a complex computation vs efficiency trade-off
  - ► Short runs reduce deviation, but requires more expensive HM steps and does not full utilize the exploration of the Hamiltonian dynamics
  - ► Long runs lead to low acceptance rates, waste of computation



$$U(\theta) = -2\theta^2 + \theta^4$$



► We can introduce friction into the dynamical system to reduce the influence of the gradient noise, which leads to the second order Langevin dynamics

$$d\theta = M^{-1}rdt$$

$$dr = -\nabla U(\theta)dt - CM^{-1}rdt + \sqrt{2C}dB_t$$
(2)

• Consider the joint space  $z = (\theta, r)$ , rewrite (2)

$$dz = -[D+G]\nabla H(z)dt + \sqrt{2D}dB_t$$

where

$$G = \begin{bmatrix} 0 & -I \\ I & 0 \end{bmatrix}, \quad D = \begin{bmatrix} 0 & 0 \\ 0 & C \end{bmatrix}$$

▶  $p(\theta, r) \propto \exp(-H(\theta, r))$  is the unique stationary distribution of (2)



- ► Introduced by Chen et al (2014)
- ▶ Use stochastic gradient in the second order Langevin dynamics. In each iteration
  - resample momentum  $r^{(t)} \sim \mathcal{N}(0, M)$  (optional),  $(\theta_0, r_0) = (\theta^{(t)}, r^{(t)})$
  - ▶ simulate dynamics in (2)

$$\theta_i = \theta_{i-1} + \epsilon_t M^{-1} r_{i-1}$$
  

$$r_i = r_{i-1} + \epsilon_t g(\theta_i) - \epsilon_t C M^{-1} r_{i-1} + \mathcal{N}(0, 2C\epsilon_t)$$

- update the parameter  $(\theta^{(t+1)}, r^{(t+1)}) = (\theta_m, r_m)$ , no MH correction step
- ▶ Similarly, the stochastic gradient noise is controllable, and when  $\epsilon_t \to 0$ , **SGHMC** recovers the second order Langevin dynamics



▶ Let  $v = \epsilon M^{-1}r$ , we can rewrite the update rule in SGHMC

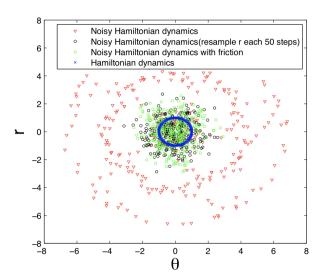
$$\Delta v = \epsilon^2 M^{-1} g(\theta) - \epsilon M^{-1} C v + \mathcal{N}(0, 2\epsilon^3 M^{-1} C M^{-1})$$
  
$$\Delta \theta = v$$

▶ Define  $\eta = \epsilon^2 M^{-1}$ ,  $\alpha = \epsilon M^{-1}C$ , the update rule becomes

$$\Delta v = \eta g(\theta) - \alpha v + \mathcal{N}(0, 2\alpha \eta)$$
$$\Delta \theta = v$$

- ▶ If we ignore the noise term, this is basically SGD with momentum where  $\eta$  is the learning rate and  $1 \alpha$  the momentum coefficient
- ► This connection can be used to guide our choices of SGHMC hyper-parameters

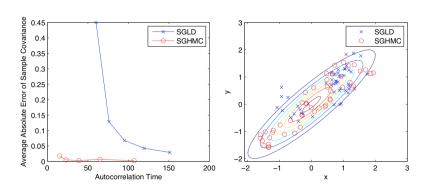




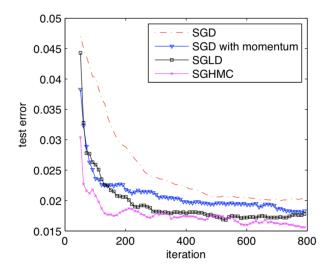


SGHMC vs SGLD on a bivariate Gaussian with correlation

$$U(\theta) = \frac{1}{2}\theta^T \Sigma^{-1}\theta, \quad \Sigma^{-1} = \begin{pmatrix} 1 & 0.9 \\ 0.9 & 1 \end{pmatrix}$$









 $\triangleright$  Stochastic gradient in SGHMC introduces noise. With step size  $\epsilon$ , the corresponding dynamics is

$$d\theta = M^{-1}rdt$$

$$dr = -\nabla U(\theta)dt - CM^{-1}dt + \sqrt{2(C + \frac{1}{2}\epsilon V(\theta))}dB_t$$

- If somehow we correct the mismatch between friction coefficient and the real noise level, we can improve the approximation accuracy for a finite  $\epsilon$
- ▶ But how can we do that given that the noise  $V(\theta)$  is unknown?



▶ One missing key fact is the thermal equilibrium condition:

$$p(\theta, r) \propto \exp\left(-(U(\theta) + K(r))/T\right) \Rightarrow T = \frac{1}{d}\mathbb{E}(r^T r)$$

- ▶ Unfortunately, using stochastic gradients destroys the thermal equilibrium condition
- ▶ We can introduce an additional variable  $\xi$  that adaptively controls the mean kinetic energy, and use the following dynamics

$$d\theta = rdt, \quad dr = g(\theta)dt - \xi rdt + \sqrt{2A}dB_t$$
  
$$d\xi = (\frac{1}{d}r^Tr - 1)dt$$
 (3)

▶ (3) is known as the Nosé-Hoover thermostat in statistical physics.

- ▶ Introduced by Ding et al (2014)
- ► The algorithm
  - ▶ Initialized  $\theta_0, r_0 \sim \mathcal{N}(0, I)$ , and  $\xi_0 = A$
  - ▶ For t = 1, 2, ...

$$r_{t} = r_{t-1} + \epsilon_{t} g(\theta_{t-1}) - \epsilon_{t} \xi_{t-1} r_{t-1} + \sqrt{2A} \mathcal{N}(0, \epsilon)$$
  

$$\theta_{t} = \theta_{t-1} + \epsilon_{t} r_{t}$$
  

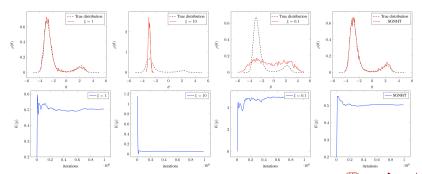
$$\xi_{t} = \xi_{t-1} + \epsilon_{t} ((r^{(t)})^{T} r^{(t)} / d - 1)$$

- ▶ The thermostat  $\xi$  helps to adjust the friction according to the real noise level, and maintains the right mean kinetic energy
  - When mean kinetic energy is high,  $\xi$  get bigger, increasing friction to cool down the system
  - $\blacktriangleright$  When mean kinetic energy is low,  $\xi$  get smaller, reducing friction to heat up the system



$$U(\theta) = (\theta + 4)(\theta + 1)(\theta - 1)(\theta - 3)/14 + 0.5$$
  
$$g(\theta)\epsilon = -\nabla U(\theta)\epsilon + \mathcal{N}(0, 2B\epsilon), \quad \epsilon = 0.01, B = 1$$

For SGNHT, we set A = 0





- Consider the following stochastic differential equation  $d\Gamma = v(\Gamma)dt + \mathcal{N}(0, 2D(\theta)dt)$  where  $\Gamma = (\theta, r, \xi)$ .
- ▶  $p(\Gamma) \propto \exp(-H(\Gamma))$  is the stationary distribution if

$$\nabla \cdot (p(\Gamma)v(\Gamma)) = \nabla \nabla^T : (p(\Gamma)D)$$

We can construct H such that the marginal distribution is  $p(\theta) \propto \exp(-U(\theta))$ .

• For SGNHT,  $H(\Gamma) = U(\theta) + \frac{1}{2}r^Tr + \frac{d}{2}(\xi - A)^2$ 

$$v(\Gamma) = \begin{bmatrix} r \\ -\nabla U(\theta) - \xi r \\ r^T r/d - 1 \end{bmatrix}, \quad D(\theta) = \begin{bmatrix} 0 & 0 & 0 \\ 0 & A & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

- ► Introduced by Ma et al (2015)
- Assume target distribution  $p(\theta|X)$  is the marginal distribution of  $p(z) \propto \exp(-H(z))$
- ▶ We consider the following stochastic differential equation

$$dz = -(D(z) + Q(z))\nabla H(z)dt + \Gamma(z)dt + \sqrt{2D(z)}dB_t$$

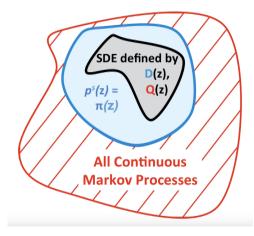
$$\Gamma_i(z) = \sum_{j=1}^d \frac{\partial}{\partial z_j} (D_{ij}(z) + Q_{ij}(z))$$

- ightharpoonup Q(z) is a skew-symmetric curl matrix
- ightharpoonup D(z) denotes the positive semidefinite diffusion matrix
- ▶ The above dynamics leaves p(z) invariant



## All existing samplers can be written in framework

- ► HMC
- ► Riemannian HMC
- ► Langevin Dynamics (LD)
- ► Riemannian LD



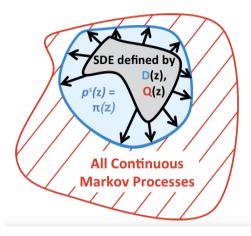
Adapted from Emily Fox 2017



All existing samplers can be written in framework

- ► HMC
- ► Riemannian HMC
- Langevin Dynamics (LD)
- ► Riemannian LD

Any valid sampler has a D and Q in the framework



Adapted from Emily Fox 2017



 $\triangleright$  Consider  $\epsilon$ -discretization

$$z_{t+1} = z_t - \epsilon_t((D(z_t) + Q(z_t))\nabla H(z_t) + \Gamma(z_t)) + \mathcal{N}(0, 2\epsilon_t D(z_t))$$

▶ The gradient computation in  $\nabla H(z_t)$  could be expansive, can be replaced with stochastic gradient  $\nabla \tilde{H}(z_t)$ 

$$z_{t+1} = z_t - \epsilon_t((D(z_t) + Q(z_t))\nabla \tilde{H}(z_t) + \Gamma(z_t)) + \mathcal{N}(0, 2\epsilon_t D(z_t))$$

► The gradient noise is still controllable

$$\nabla \tilde{H}(z_t) = \nabla H(z_t) + (\mathcal{N}(0, V(\theta)), 0)^T$$

- stochastic gradient noise  $\sim \mathcal{N}(0, \epsilon_t^2 V(\theta))$
- ▶ injected noise  $\sim \mathcal{N}(0, 2\epsilon_t D(z_t))$



- ► As shown before, previous stochastic gradient MCMC algorithms all cast into this framework
- ► Moreover, the framework helps to develop new samplers without requiring significant physical intuition
- ► Consider  $H(\theta, r) = U(\theta) + \frac{1}{2}r^T r$ , modify D and Q to account for the geometry

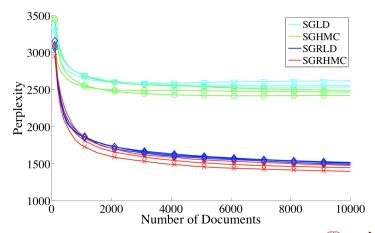
$$D(\theta, r) = \begin{pmatrix} 0 & 0 \\ 0 & G(\theta)^{-1} \end{pmatrix}, \quad Q(\theta, r) = \begin{pmatrix} 0 & -G(\theta)^{-1/2} \\ G(\theta)^{-1/2} & 0 \end{pmatrix}$$

Note that this works for any positive definite  $G(\theta)$ , not just the fisher information metric



### Applied SGRHMC to online LDA

- each entry was analyzed on the fly





- ▶ Reduce the computation in MH correction step via subsets of data (Korattikara et al 2014)
- ▶ Divide and conquer: divide the entire data set into small chunks, run MCMC in parallel for these subsets of data, and merge the results for the true posterior approximation (Scott et al 2016)
- ▶ Using deterministic approximation instead of stochastic gradients. This may introduce some bias, but remove the unknown noise for gradient estimation, allowing for better exploration efficiency
  - ► Gaussian processes: Rasmussen 2003, Lan et al 2016
  - ▶ Reproducing kernel Hilbert space: Strathmann et al 2015
  - ► Random Bases: Zhang et al 2017



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